CAP 202 : Live Action and Integration Project

This course introduces students to the principles of live action shooting for visual effects. Emphasis is placed on good pre-shoot planning and on how to avoid problematic situations. Topics include the study of camera tracking software and light matching techniques for the 3D elements. Upon completion the students should be able to shoot a live action plate, recreate a virtual matching camera and add CGI elements seamlessly.

Credits 5
Lecture Hours 2
Lab Hours 6
Transfer Code
Code C
Core Course
Prerequisite Courses
CAP 122
CAP 123
Corequisites
None